METHOD AND SYSTEM FOR LEARNING KEYWORD BASED MATERIALS

ABSTRACT

[0037]   A method and system is disclosed for training a learner to learn and memorize at least one unfamiliar learning entity, wherein the learning entity has one or more learning elements. After presenting one or more unfamiliar learning entities to the learner in a contextual presentation, the learner is requested to memorize the unfamiliar learning entities for one or more times in view of the contextual presentation. When checking whether the learner has memorized the learning entities, the contextual presentation is presented to the learner with one or more selected learning entities missing therefrom. The missing learning entities are expected to be filled in by the learner to complete the contextual presentation so as to prove that the learner has memorized the learning entities. When each learning element of the learning entity is being provided by the learner, it is monitored and evaluated in real time before the learner completes each learning entity.